

EASTERN ARIZONA COLLEGE

Theory and Practice of Baseball

Course Design
2018-2019

Course Information

Division Health & Physical Education
Course Number HPE 165
Title Theory and Practice of Baseball
Credits 2
Developed by Jim Bagnall
Lecture/Lab Ratio 2 Lecture/0 Lab

Transfer Status

| ASU | NAU | UA |
|-----------------|-----------------|-------------------|
| Elective Credit | Elective Credit | PE Dept. Elective |

Activity Course Yes
CIP Code 13.1314
Assessment Mode Pre/Post Test (20 Questions/20 Points)
Semester Taught Fall
GE Category AAS degree only
Separate Lab No
Awareness Course No
Intensive Writing Course No
Diversity and Inclusion Course No

Prerequisites

None

Educational Value

Students interested in coaching or learning more about the techniques of baseball.

Description

A study of the fundamental techniques of team play and strategy stressing rules, coaching principles, and organizational methods.

Supplies

Loose, comfortable clothing and shoes.

Competencies and Performance Standards

1. Explain the rules governing the game allowing for game understanding and good sportsmanship.

Learning objectives

What you will learn as you master the competency:

- a. Discuss rules pertaining to pitching.
- b. Discuss rules pertaining to batting.
- c. Discuss rules pertaining to fielding.
- d. Discuss rules pertaining to base running.

Performance Standards

Competence will be demonstrated:

- o in passing an exam governing the rules with a score of 80% or better

Criteria - Performance will be satisfactory when:

- o learner explains rules pertaining to pitching
- o learner explains rules pertaining to batting
- o learner explains rules pertaining to fielding
- o learner explains rules pertaining to base running

2. Explain the fundamentals of the game to improve game performance and compete successfully.

Learning objectives

What you will learn as you master the competency:

- a. Identify techniques of pitching, hitting, base running, and fielding.

Performance Standards

Competence will be demonstrated:

- o by successfully completing exams and post-tests

Criteria - Performance will be satisfactory when:

- o learner explains the techniques of pitching, hitting, base running, and fielding

3. Acquire knowledge of rules governing the game allowing for game understanding and good sportsmanship.

Learning objectives

What you will learn as you master the competency:

- a. Discuss the rules and the theoretical considerations of the sport.

Performance Standards

Competence will be demonstrated:

- o by successfully completing exams and post-test
- o by successfully competing in a baseball game

Criteria - Performance will be satisfactory when:

- o learner explains the rules and the theoretical considerations of the sport

4. Acquire and apply team strategy of the game needed to improve performance of team play.

Learning objectives

What you will learn as you master the competency:

- a. Discuss team strategy involved with the sport.
- b. Analyze team strategies involved with the sport.

Performance Standards

Competence will be demonstrated:

- o by successfully passing exams and post-test

Criteria - Performance will be satisfactory when:

- o learner explains team strategy involved with the sport
- o learner studies team strategies involved with the sport

5. Attain and practice basic coaching principles and organizational methods useful for future involvement in the game.

Learning objectives

What you will learn as you master the competency:

- a. Discuss administrative skills involved with coaching.
- b. Identify organizational skills involved with coaching.

Performance Standards

Competence will be demonstrated:

- o by successfully completing exams and post-test

Criteria - Performance will be satisfactory when:

- o learner explains and practices administrative skills involved with coaching
- o learner explains and practices organizational skills involved with coaching

Types of Instruction

Lecture/Discussion/Demonstration

Practical Applications

Grading Information

Grading Rationale

Weights given to quizzes, exams, and other methods of evaluation are as follows:

1. Attendance 60%
2. Rules Quiz 10%
3. Skills Quiz 10%
4. Post Test 10%
5. Portfolio 10%

Grading Scale

| | |
|---|-----------|
| A | 90%-100% |
| B | 80%-89% |
| C | 70%-79% |
| D | 60%-69% |
| F | Below 60% |