EASTERN ARIZONA COLLEGE
Class Piano III for Music Majors
Course Design
2015-2016

Course Information

Division: Fine Arts
Course Number: MUS 255
Title: Class Piano III for Music Majors
Credits: 1
Developed by: Patricia Jordahl
Lecture/Lab Ratio: 0 Lecture/2 Lab
Transfer Status:

<table>
<thead>
<tr>
<th>ASU</th>
<th>NAU</th>
<th>UA</th>
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<tbody>
<tr>
<td>Elective Credit</td>
<td>MUP 201</td>
<td>MUS 210A</td>
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Activity Course: Yes
CIP Code: 50.0900
Assessment Mode: Portfolio
Semester Taught: Fall
GE Category: None
Separate Lab: No
Awareness Course: No
Intensive Writing Course: No

Prerequisites
None

Educational Value

A. To General Education
1. Music education gives a person a broader scope and perspective of the arts and music in his or her life. Piano is the basic, fundamental instrument of music. It can be a means of creating or just enjoying music and a way to gain greater understanding of the world of music around them, internationally, and historically.

B. To Major/Program
1. Piano is required of all music majors and in other major fields in the arts. A basic knowledge of music is required of all elementary teachers, and a proficiency in piano would be most advantageous. Many drama students and performers need music skills. A vast field in the area of music therapy for medical and mental health care is opening up.

Description
Fundamentals of piano for the music major. The course will encourage improvement of certain, defined piano skills to enhance performance and musicianship.
Supplies
None

Competencies and Performance Standards

1. Demonstrate correct fingerings for all Major, harmonic minor, whole tone and pentatonic scales, 2 octaves, hands alone.

   Learning objectives
   What you will learn as you master the competency:
   a. Correspond each piano key to a specific finger.
   b. Make appropriate transitions in finger position when performing scales.

   Performance Standards
   Competence will be demonstrated:
   o in class activities and exercises
   Performance will be satisfactory when:
   o learner corresponds each piano key to a specific finger
   o learner makes appropriate transitions

2. Demonstrate competency in the organization of chords.

   Learning objectives
   What you will learn as you master the competency:
   a. Play major arpeggios in all white and black keys. Major and minor, hands together, 3 octaves.
   b. Play primary chord progressions: *I - IV - I - V7 - I) in any major or minor key; hands alone.
   c. Play triads of the key in root position as major, minor, augmented, and diminished triads.
   d. Harmonization by ear of familiar folk tunes.
   e. Improvise simple chordal accompaniments to simple melodies, using different chord patterns, and melodies over given chord progressions.

   Performance Standards
   Competence will be demonstrated:
   o in class activities and exercises
   Performance will be satisfactory when:
   o learner plays major arpeggios
   o learner plays primary chord progressions
   o learner plays triads of the key in root position
   o learner harmonizes by ear
   o learner improvises simple chordal accompaniments

3. Ability to sight-read songs at appropriate skill level.

   Learning objectives
   What you will learn as you master the competency:
   a. Demonstrate ability with hands together.
b. Demonstrate ability by playing at a steady tempo.
c. Demonstrate coordination.

**Performance Standards**

*Competence will be demonstrated:*
- in class activities and exercises

*Performance will be satisfactory when:*
- learner demonstrates playing ability with hands together
- learner demonstrates ability by playing at a steady tempo
- learner demonstrates coordination

4. Perform a prepared, memorized piece of the appropriate skill level.

**Learning objectives**

*What you will learn as you master the competency:*

a. Demonstrate consistency in tempo and pace.
b. Demonstrate professional showmanship.
c. Demonstrate accuracy and coordination.

**Performance Standards**

*Competence will be demonstrated:*
- in class activities and exercises

*Performance will be satisfactory when:*
- learner demonstrates consistency
- learner demonstrates professional showmanship
- learner demonstrates accuracy and coordination

**Types of Instruction**

Class lecture, demonstration, and/or worksheet assignments.

**Grading Information**

**Grading Rationale**

60% Periodic playing exams
25% Final written and playing exams
15% Class participation, attendance, initiative

**Grading Scale**

A 100-90%
B 89-80%
C 79-70%
D 69-60%
F 59% and below